

SOFTWARE DOCUMENTATION

DNP3 Configuration/Interoperability Guide for RTU32 DNP3 Slave

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DNP3 Configuration/Interoperability Guide for RTU32 DNP3 Slave

Table of Contents

1	INTRODUCTION	1
2	DNP V3.0 DEVICE PROFILE	2
3	DNP V3.0 IMPLEMENTATION TABLE	5

1 Introduction

The purpose of this document is to describe specific configuration and interoperability information for an implementation of the Distributed Network Protocol (DNP), Version 3.0 using Brodersen RTU32 DNP Slave Driver. This document, in conjunction with the DNP 3.0 Basic 4 Document Set, and the DNP Subset Definitions Document, provides complete information on how to communicate via the DNP 3.0 protocol.

This implementation of DNP 3.0 is fully compliant with DNP 3.0 Subset Definition Level 3, and contains significant functionality beyond Subset Level 3.

2 DNP V3.0 Device Profile

The following table provides a “Device Profile Document” in the standard format defined in the DNP 3.0 Subset Definitions Document. While it is referred to in the DNP 3.0 Subset Definitions as a “Document,” it is in fact a table, and only a component of a total interoperability guide. The table, in combination with the Implementation Table provided in Section 3 (beginning on page 5), should provide a complete configuration/interoperability guide for communicating with a device implementing Brodersen RTU32 DNP3 Slave Driver.

<h1>DNP V3.0</h1> <h2>DEVICE PROFILE DOCUMENT</h2> <p>(Also see the DNP 3.0 Implementation Table in Section 3, beginning on page 5.)</p>	
Vendor Name: Brodersen A/S	
Device Name: RTU32	
Highest DNP Level Supported: For Requests: Level 3 For Responses: Level 3	Device Function: <input type="checkbox"/> Master <input checked="" type="checkbox"/> Slave
Notable objects, functions, and/or qualifiers supported in addition to the Highest DNP Levels Supported (the complete list is described in the attached table): For static (non-change-event) object requests, request qualifier codes 07 and 08 (limited quantity), and 17 and 28 (index) are supported. Static object requests sent with qualifiers 07, or 08, will be responded with qualifiers 00 or 01. 16-bit, 32-bit and Floating Point Analog Change Events with Time may be requested. Floating Point Analog Output Status and Output Block Objects 40 and 41 are supported. Sequential file transfer, Object 70, variations 2 through 8, is supported. Device Attribute Object 0 is supported. Output Event Objects 11 and 42 are supported.	
Maximum Data Link Frame Size (octets): Transmitted: 292 Received 292	Maximum Application Fragment Size (octets): Transmitted: Configurable up to 2048 Received 2048
Maximum Data Link Re-tries: <input type="checkbox"/> None <input checked="" type="checkbox"/> Fixed at 3 <input type="checkbox"/> Configurable from 0 to 65535	Maximum Application Layer Re-tries: <input checked="" type="checkbox"/> None <input type="checkbox"/> Configurable
Requires Data Link Layer Confirmation: <input checked="" type="checkbox"/> Never <input type="checkbox"/> Always <input type="checkbox"/> Sometimes <input type="checkbox"/> Configurable as: Never, Only for multi-frame messages, or Always	

DNP V3.0

DEVICE PROFILE DOCUMENT

(Also see the DNP 3.0 Implementation Table in Section 3, beginning on page 5.)

Requires Application Layer Confirmation:

- Never
- Always
- When reporting Event Data (Slave devices only)
- When sending multi-fragment responses (Slave devices only)**
- Sometimes
- Configurable as: "Only when reporting event data", or "When reporting event data or multi-fragment messages."

Timeouts while waiting for:

- | | | | | |
|--------------------------|---|---|-----------------------------------|--|
| Data Link Confirm: | <input type="checkbox"/> None | <input checked="" type="checkbox"/> Fixed at 2 s | <input type="checkbox"/> Variable | <input type="checkbox"/> Configurable. |
| Complete Appl. Fragment: | <input checked="" type="checkbox"/> None | <input type="checkbox"/> Fixed at _____ | <input type="checkbox"/> Variable | <input type="checkbox"/> Configurable |
| Application Confirm: | <input type="checkbox"/> None | <input type="checkbox"/> Fixed at _____ | <input type="checkbox"/> Variable | <input checked="" type="checkbox"/> Configurable. |
| Complete Appl. Response: | <input checked="" type="checkbox"/> None | <input type="checkbox"/> Fixed at _____ | <input type="checkbox"/> Variable | <input type="checkbox"/> Configurable |

- Others: **Select/Operate Arm Timeout, configurable**
Need Time Interval, configurable
Application File Timeout, configurable
Unsolicited Notification Delay, configurable
Unsolicited Response Retry Delay, configurable
Unsolicited Offline Interval, configurable

Sends/Executes Control Operations:

- | | | | | |
|-------------------------|--|---|------------------------------------|---------------------------------------|
| WRITE Binary Outputs | <input checked="" type="checkbox"/> Never | <input type="checkbox"/> Always | <input type="checkbox"/> Sometimes | <input type="checkbox"/> Configurable |
| SELECT/OPERATE | <input type="checkbox"/> Never | <input checked="" type="checkbox"/> Always | <input type="checkbox"/> Sometimes | <input type="checkbox"/> Configurable |
| DIRECT OPERATE | <input type="checkbox"/> Never | <input checked="" type="checkbox"/> Always | <input type="checkbox"/> Sometimes | <input type="checkbox"/> Configurable |
| DIRECT OPERATE – NO ACK | <input type="checkbox"/> Never | <input checked="" type="checkbox"/> Always | <input type="checkbox"/> Sometimes | <input type="checkbox"/> Configurable |
| Count > 1 | <input checked="" type="checkbox"/> Never | <input type="checkbox"/> Always | <input type="checkbox"/> Sometimes | <input type="checkbox"/> Configurable |
| Pulse On | <input type="checkbox"/> Never | <input checked="" type="checkbox"/> Always | <input type="checkbox"/> Sometimes | <input type="checkbox"/> Configurable |
| Pulse Off | <input type="checkbox"/> Never | <input checked="" type="checkbox"/> Always | <input type="checkbox"/> Sometimes | <input type="checkbox"/> Configurable |
| Latch On | <input type="checkbox"/> Never | <input checked="" type="checkbox"/> Always | <input type="checkbox"/> Sometimes | <input type="checkbox"/> Configurable |
| Latch Off | <input type="checkbox"/> Never | <input checked="" type="checkbox"/> Always | <input type="checkbox"/> Sometimes | <input type="checkbox"/> Configurable |
| Queue | <input checked="" type="checkbox"/> Never | <input type="checkbox"/> Always | <input type="checkbox"/> Sometimes | <input type="checkbox"/> Configurable |
| Clear Queue | <input checked="" type="checkbox"/> Never | <input type="checkbox"/> Always | <input type="checkbox"/> Sometimes | <input type="checkbox"/> Configurable |

Attach explanation if 'Sometimes' or 'Configurable' was checked for any operation.

Reports Binary Input Change Events when no specific variation requested:

- Never
- Only time-tagged
- Only non-time-tagged
- Configurable to send one or the other**

Reports time-tagged Binary Input Change Events when no specific variation requested:

- Never
- Binary Input Change With Time
- Binary Input Change With Relative Time
- Configurable**

DNP V3.0

DEVICE PROFILE DOCUMENT

(Also see the DNP 3.0 Implementation Table in Section 3, beginning on page 5.)

<p>Sends Unsolicited Responses:</p> <ul style="list-style-type: none"> <input type="checkbox"/> Never <input checked="" type="checkbox"/> Configurable <input type="checkbox"/> Only certain objects <input type="checkbox"/> Sometimes (attach explanation) <input checked="" type="checkbox"/> ENABLE/DISABLE UNSOLICITED <p>Function codes supported</p>	<p>Sends Static Data in Unsolicited Responses:</p> <ul style="list-style-type: none"> <input checked="" type="checkbox"/> Never <input type="checkbox"/> When Device Restarts <input type="checkbox"/> When Status Flags Change <p>No other options are permitted.</p>																					
<p>Default Counter Object/Variation:</p> <ul style="list-style-type: none"> <input type="checkbox"/> No Counters Reported <input checked="" type="checkbox"/> Configurable <input type="checkbox"/> Default Object <p>Default Variation:</p> <ul style="list-style-type: none"> <input type="checkbox"/> Point-by-point list attached 	<p>Counters Roll Over at:</p> <ul style="list-style-type: none"> <input type="checkbox"/> No Counters Reported <input type="checkbox"/> Configurable (attach explanation) <input type="checkbox"/> 16 Bits <input checked="" type="checkbox"/> 32 Bits <input type="checkbox"/> Other Value: _____ <input type="checkbox"/> Point-by-point list attached 																					
<p>Sends Multi-Fragment Responses:</p> <ul style="list-style-type: none"> <input checked="" type="checkbox"/> Yes <input type="checkbox"/> No <input type="checkbox"/> Configurable 																						
<p>Sequential File Transfer Support:</p> <table style="width: 100%; border: none;"> <tr> <td style="width: 60%;">Append File Mode</td> <td style="width: 20%;"><input checked="" type="checkbox"/> Yes</td> <td style="width: 20%;"><input type="checkbox"/> No</td> </tr> <tr> <td>Custom Status Code Strings</td> <td><input type="checkbox"/> Yes</td> <td><input checked="" type="checkbox"/> No</td> </tr> <tr> <td>Permissions Field</td> <td><input checked="" type="checkbox"/> Yes</td> <td><input type="checkbox"/> No</td> </tr> <tr> <td>File Events Assigned to Class</td> <td><input checked="" type="checkbox"/> Yes</td> <td><input type="checkbox"/> No</td> </tr> <tr> <td>File Events Send Immediately</td> <td><input checked="" type="checkbox"/> Yes</td> <td><input type="checkbox"/> No</td> </tr> <tr> <td>Multiple Blocks in a Fragment</td> <td><input type="checkbox"/> Yes</td> <td><input checked="" type="checkbox"/> No</td> </tr> <tr> <td>Max Number of Files Open</td> <td>1</td> <td></td> </tr> </table>		Append File Mode	<input checked="" type="checkbox"/> Yes	<input type="checkbox"/> No	Custom Status Code Strings	<input type="checkbox"/> Yes	<input checked="" type="checkbox"/> No	Permissions Field	<input checked="" type="checkbox"/> Yes	<input type="checkbox"/> No	File Events Assigned to Class	<input checked="" type="checkbox"/> Yes	<input type="checkbox"/> No	File Events Send Immediately	<input checked="" type="checkbox"/> Yes	<input type="checkbox"/> No	Multiple Blocks in a Fragment	<input type="checkbox"/> Yes	<input checked="" type="checkbox"/> No	Max Number of Files Open	1	
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3 DNP V3.0 Implementation Table

The following table identifies which object variations, function codes, and qualifiers the Triangle MicroWorks, Inc. DNP 3.0 Slave Source Code Library supports in both request messages and in response messages. For static (non-change-event) objects, requests sent with qualifiers 00, 01, 06, 07, or 08, will be responded with qualifiers 00 or 01. Requests sent with qualifiers 17 or 28 will be responded with qualifiers 17 or 28. For change-event objects, qualifiers 17 or 28 are always responded.

In the table below, text shaded as **00, 01 (start stop)** indicates Subset Level 3 functionality (beyond Subset Level 2).

In the table below, text shaded as **07, 08 (limited qty)** indicates functionality beyond Subset Level 3.

OBJECT			REQUEST (Library will parse)		RESPONSE (Library will respond with)	
Object Number	Variation Number	Description	Function Codes (dec)	Qualifier Codes (hex)	Function Codes (dec)	Qualifier Codes (hex)
0	1-253	Device Attribute Specific	1 (read) 2 (write)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)	129 (response)	00, 01 (start-stop) 17, 28 (index – see note 1)
0	254	Device Attribute - Non-Specific All Attributes Request	1 (read)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)	129 (response)	00, 01 (start-stop) 17, 28 (index – see note 1)
0	255	Device Attribute – List of Attribute Variations	1 (read)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)	129 (response)	00, 01 (start-stop) 17, 28 (index – see note 1)
1	0	Binary Input – Any Variation	1 (read) 22 (assign class)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)		
1	1 (default – see note 1)	Binary Input	1 (read)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)	129 (response)	00, 01 (start-stop) 17, 28 (index – see note 2)
1	2	Binary Input with Status	1 (read)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)	129 (response)	00, 01 (start-stop) 17, 28 (index – see note 2)
2	0	Binary Input Change – Any Variation	1 (read)	06 (no range, or all) 07, 08 (limited qty)		
2	1	Binary Input Change without Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
2	2	Binary Input Change with Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
2	3 (default – see note 1)	Binary Input Change with Relative Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
3	0	Double Bit Input – Any Variation	1 (read) 22 (assign class)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)		

DNP3 Configuration/Interoperability Guide for RTU32 DNP3 Slave

OBJECT			REQUEST (Library will parse)		RESPONSE (Library will respond with)	
Object Number	Variation Number	Description	Function Codes (dec)	Qualifier Codes (hex)	Function Codes (dec)	Qualifier Codes (hex)
3	1 (default – see note 1)	Double Bit Input	1 (read)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)	129 (response)	00, 01 (start-stop) 17, 28 (index – see note 1)
3	2	Double Bit Input with Status	1 (read)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)	129 (response)	00, 01 (start-stop) 17, 28 (index – see note 1)
4	0	Double Bit Input Change – Any Variation	1 (read)	06 (no range, or all) 07, 08 (limited qty)		
4	1	Double Bit Input Change without Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
4	2	Double Bit Input Change with Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
4	3 (default – see note 1)	Double Bit Input Change with Relative Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
10	0	Binary Output – Any Variation	1 (read) 22 (assign class)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)		
10	1	Binary Output	1 (read) 1 (write)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index) 00, 01 (start-stop)	129 (response)	00, 01 (start-stop) 17, 28 (index – see note 1)
10	2 (default – see note 1)	Binary Output Status	1 (read)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)	129 (response)	00, 01 (start-stop) 17, 28 (index – see note 2)
11	0	Binary Output Change – Any Variation	1 (read)	06 (no range, or all) 07, 08 (limited qty)		
11	1 (default – see note 1)	Binary Output Change without Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
11	2	Binary Output Change with Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
12	0	Control Relay Output Block	22 (assign class)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)		
12	1	Control Relay Output Block	3 (select) 4 (operate) 5 (direct op) 6 (dir. op, noack)	17, 28 (index)	129 (response)	echo of request
12	2	Pattern Control Block	3 (select) 4 (operate) 5 (direct op) 6 (dir. op, noack)	7 (limited quantity)	129 (response)	echo of request
12	3	Pattern Mask	3 (select) 4 (operate) 5 (direct op) 6 (dir. op, noack)	00, 01 (start-stop)	129 (response)	echo of request
13	0	Binary Output Command Event – Any Variation	1 (read)	06 (no range, or all) 07, 08 (limited qty)		
13	1	Binary Output Command Event without Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
13	2	Binary Output Command Event with Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)

DNP3 Configuration/Interoperability Guide for RTU32 DNP3 Slave

OBJECT			REQUEST (Library will parse)		RESPONSE (Library will respond with)	
Object Number	Variation Number	Description	Function Codes (dec)	Qualifier Codes (hex)	Function Codes (dec)	Qualifier Codes (hex)
20	0	Binary Counter – Any Variation	1 (read)	00, 01 (start-stop)		
			22 (assign class)	06 (no range, or all)		
				07, 08 (limited qty)		
				17, 27, 28 (index)		
20	1	32-Bit Binary Counter (with Flag)	7 (freeze)	00, 01 (start-stop)		
			8 (freeze noack)	06 (no range, or all)		
			9 (freeze clear)	07, 08 (limited qty)		
			10 (frz. cl. noack)			
20	2	16-Bit Binary Counter (with Flag)	1 (read)	00, 01 (start-stop)	129 (response)	00, 01 (start-stop)
				06 (no range, or all)		17, 28 (index – see note 2)
				07, 08 (limited qty)		
				17, 27, 28 (index)		
20	5 (default – see note 1)	32-Bit Binary Counter without Flag	1 (read)	00, 01 (start-stop)	129 (response)	00, 01 (start-stop)
				06 (no range, or all)		17, 28 (index – see note 2)
				07, 08 (limited qty)		
				17, 27, 28 (index)		
20	6	16-Bit Binary Counter without Flag	1 (read)	00, 01 (start-stop)	129 (response)	00, 01 (start-stop)
				06 (no range, or all)		17, 28 (index – see note 2)
				07, 08 (limited qty)		
				17, 27, 28 (index)		
21	0	Frozen Counter – Any Variation	1 (read)	00, 01 (start-stop)		
			22 (assign class)	06 (no range, or all)		
				07, 08 (limited qty)		
				17, 27, 28 (index)		
21	1	32-Bit Frozen Counter (with Flag)	1 (read)	00, 01 (start-stop)	129 (response)	00, 01 (start-stop)
				06 (no range, or all)		17, 28 (index – see note 2)
				07, 08 (limited qty)		
				17, 27, 28 (index)		
21	2	16-Bit Frozen Counter (with Flag)	1 (read)	00, 01 (start-stop)	129 (response)	00, 01 (start-stop)
				06 (no range, or all)		17, 28 (index – see note 2)
				07, 08 (limited qty)		
				17, 27, 28 (index)		
21	5	32-Bit Frozen Counter with Time Of Freeze	1 (read)	00, 01 (start-stop)	129 (response)	00, 01 (start-stop)
				06 (no range, or all)		17, 28 (index – see note 1)
				07, 08 (limited qty)		
				17, 27, 28 (index)		
21	6	16-Bit Frozen Counter with Time Of Freeze	1 (read)	00, 01 (start-stop)	129 (response)	00, 01 (start-stop)
				06 (no range, or all)		17, 28 (index – see note 1)
				07, 08 (limited qty)		
				17, 27, 28 (index)		
21	9 (default – see note 1)	32-Bit Frozen Counter without Flag	1 (read)	00, 01 (start-stop)	129 (response)	00, 01 (start-stop)
				06 (no range, or all)		17, 28 (index – see note 2)
				07, 08 (limited qty)		
				17, 27, 28 (index)		
21	10	16-Bit Frozen Counter without Flag	1 (read)	00, 01 (start-stop)	129 (response)	00, 01 (start-stop)
				06 (no range, or all)		17, 28 (index – see note 2)
				07, 08 (limited qty)		
				17, 27, 28 (index)		
22	0	Counter Change Event – Any Variation	1 (read)	06 (no range, or all)		
				07, 08 (limited qty)		
22	1 (default – see note 1)	32-Bit Counter Change Event without Time	1 (read)	06 (no range, or all)	129 (response)	17, 28 (index)
				07, 08 (limited qty)	130 (unsol. resp)	
22	2	16-Bit Counter Change Event without Time	1 (read)	06 (no range, or all)	129 (response)	17, 28 (index)
				07, 08 (limited qty)	130 (unsol. resp)	
22	5	32-Bit Counter Change Event with Time	1 (read)	06 (no range, or all)	129 (response)	17, 28 (index)
				07, 08 (limited qty)	130 (unsol. resp)	

DNP3 Configuration/Interoperability Guide for RTU32 DNP3 Slave

OBJECT			REQUEST (Library will parse)		RESPONSE (Library will respond with)	
Object Number	Variation Number	Description	Function Codes (dec)	Qualifier Codes (hex)	Function Codes (dec)	Qualifier Codes (hex)
22	6	16-Bit Counter Change Event with Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
23	0	Frozen Counter Event (Variation 0 is used to request default variation)	1 (read)	06 (no range, or all) 07, 08 (limited qty)		
23	1 (default – see note 1)	32-Bit Frozen Counter Event	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
23	2	16-Bit Frozen Counter Event	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
23	5	32-Bit Frozen Counter Event with Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
23	6	16-Bit Frozen Counter Event with Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
30	0	Analog Input - Any Variation	1 (read) 22 (assign class)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)		
30	1	32-Bit Analog Input	1 (read)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)	129 (response)	00, 01 (start-stop) 17, 28 (index – see note 2)
30	2	16-Bit Analog Input	1 (read)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)	129 (response)	00, 01 (start-stop) 17, 28 (index – see note 2)
30	3 (default – see note 1)	32-Bit Analog Input without Flag	1 (read)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)	129 (response)	00, 01 (start-stop) 17, 28 (index – see note 2)
30	4	16-Bit Analog Input without Flag	1 (read)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)	129 (response)	00, 01 (start-stop) 17, 28 (index – see note 2)
30	5	short floating point	1 (read)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)	129 (response)	00, 01 (start-stop) 17, 28 (index – see note 2)
30	6	long floating point	1 (read)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)	129 (response)	00, 01 (start-stop) 17, 28 (index – see note 1)
32	0	Analog Change Event – Any Variation	1 (read)	06 (no range, or all) 07, 08 (limited qty)		
32	1 (default – see note 1)	32-Bit Analog Change Event without Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
32	2	16-Bit Analog Change Event without Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
32	3	32-Bit Analog Change Event with Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
32	4	16-Bit Analog Change Event with Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
32	5	short floating point Analog Change Event without Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
32	6	long floating point Analog Change Event without Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
32	7	short floating point Analog Change Event with Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
32	8	long floating point Analog Change Event with Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)

DNP3 Configuration/Interoperability Guide for RTU32 DNP3 Slave

OBJECT			REQUEST (Library will parse)		RESPONSE (Library will respond with)	
Object Number	Variation Number	Description	Function Codes (dec)	Qualifier Codes (hex)	Function Codes (dec)	Qualifier Codes (hex)
34	0	Analog Input Deadband (Variation 0 is used to request default variation)	1 (read)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)		
34	1	16 bit Analog Input Deadband	1 (read)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)	129 (response)	00, 01 (start-stop) 17, 28 (index – see note 2)
			2 (write)	00, 01 (start-stop) 07, 08 (limited qty) 17, 27, 28 (index)		
34	2 (default – see note 1)	32 bit Analog Input Deadband	1 (read)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)	129 (response)	00, 01 (start-stop) 17, 28 (index – see note 2)
			2 (write)	00, 01 (start-stop) 07, 08 (limited qty) 17, 27, 28 (index)		
34	3	Short Floating Point Analog Input Deadband	1 (read)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)	129 (response)	00, 01 (start-stop) 17, 28 (index – see note 2)
			2 (write)	00, 01 (start-stop) 07, 08 (limited qty) 17, 27, 28 (index)		
40	0	Analog Output Status	1 (read) 22 (assign class)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)		
40	1	32-Bit Analog Output Status	1 (read)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)	129 (response)	00, 01 (start-stop) 17, 28 (index – see note 2)
40	2 (default – see note 1)	16-Bit Analog Output Status	1 (read)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)	129 (response)	00, 01 (start-stop) 17, 28 (index – see note 2)
40	3	short floating point Analog Output Status	1 (read)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)	129 (response)	00, 01 (start-stop) 17, 28 (index – see note 2)
40	4	long floating point Analog Output Status	1 (read)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)	129 (response)	00, 01 (start-stop) 17, 28 (index – see note 2)
41	0	Analog Output Block	22 (assign class)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)		
41	1	32-Bit Analog Output Block	3 (select) 4 (operate) 5 (direct op) 6 (dir. op, noack)	17, 28 (index) 27 (index)	129 (response)	echo of request
41	2	16-Bit Analog Output Block	3 (select) 4 (operate) 5 (direct op) 6 (dir. op, noack)	17, 28 (index) 27 (index)	129 (response)	echo of request
41	3	short floating point Analog Output Block	3 (select) 4 (operate) 5 (direct op) 6 (dir. op, noack)	17, 27, 28 (index)	129 (response)	echo of request

DNP3 Configuration/Interoperability Guide for RTU32 DNP3 Slave

OBJECT			REQUEST (Library will parse)		RESPONSE (Library will respond with)	
Object Number	Variation Number	Description	Function Codes (dec)	Qualifier Codes (hex)	Function Codes (dec)	Qualifier Codes (hex)
41	4	long floating point Analog Output Block	3 (select) 4 (operate) 5 (direct op) 6 (dir. op, noack)	17, 27, 28 (index)	129 (response)	echo of request
42	0	Analog Output Event – Any Variation	1 (read)	06 (no range, or all) 07, 08 (limited qty)		
42	1	32-Bit Analog Output Event without Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
42	2 (default – see note 1)	16-Bit Analog Output Event without Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
42	3	32-Bit Analog Output Event with Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
42	4	16-Bit Analog Output Event with Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
42	5	short floating point Analog Output Event without Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
42	6	long floating point Analog Output Event without Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
42	7	short floating point Analog Output Event with Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
42	8	long floating point Analog Output Event with Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
43	0	Analog Output Command Event – Any Variation	1 (read)	06 (no range, or all) 07, 08 (limited qty)		
43	1	32-Bit Analog Output Command Event without Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
43	2 (default – see note 1)	16-Bit Analog Output Command Event without Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
43	3	32-Bit Analog Output Command Event with Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
43	4	16-Bit Analog Output Command Event with Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
43	5	short floating point Analog Output Command Event without Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
43	6	long floating point Analog Output Command Event without Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
43	7	short floating point Analog Output Command Event with Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
43	8	long floating point Analog Output Command Event with Time	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
50	0	Time and Date				
50	1 (default – see note 1)	Time and Date	1 (read) 2 (write)	07, (limited qty = 1) 07 (limited qty = 1)	129 (response)	07 (limited qty = 1)
50	3	Time and Date Last Recorded Time	2 (write)	07 (limited qty)		
51	1	Time and Date CTO			129 (response) 130 (unsol. resp)	07 (limited qty) (qty = 1)
51	2	Unsynchronized Time and Date CTO			129 (response) 130 (unsol. resp)	07 (limited qty) (qty = 1)
52	1	Time Delay Coarse			129 (response)	07 (limited qty) (qty = 1)
52	2	Time Delay Fine			129 (response)	07 (limited qty) (qty = 1)
60	0	Not Defined				
60	1	Class 0 Data	1 (read)	06 (no range, or all)		

DNP3 Configuration/Interoperability Guide for RTU32 DNP3 Slave

OBJECT			REQUEST (Library will parse)		RESPONSE (Library will respond with)	
Object Number	Variation Number	Description	Function Codes (dec)	Qualifier Codes (hex)	Function Codes (dec)	Qualifier Codes (hex)
60	2	Class 1 Data	1 (read)	06 (no range, or all) 07, 08 (limited qty)		
			20 (enbl. unsol.) 21 (dab. unsol.) 22 (assign class)	06 (no range, or all)		
60	3	Class 2 Data	1 (read)	06 (no range, or all) 07, 08 (limited qty)		
			20 (enbl. unsol.) 21 (dab. unsol.) 22 (assign class)	06 (no range, or all)		
60	4	Class 3 Data	1 (read)	06 (no range, or all) 07, 08 (limited qty)		
			20 (enbl. unsol.) 21 (dab. unsol.) 22 (assign class)	06 (no range, or all)		
70	0	File Event – Any Variation	1 (read)	06 (no range, or all) 07, 08 (limited qty)		
			22 (assign class)	06 (no range, or all)		
70	2	File Authentication	29 (authenticate)	5b (free-format)	129 (response)	5B (free-format)
70	3	File Command	25 (open) 27 (delete)	5b (free-format)		
70	4	File Command Status	26 (close) 30 (abort)	5b (free-format)	129 (response) 130 (unsol. resp)	5B (free-format)
70	5	File Transfer	1 (read)	5b (free-format)	129 (response) 130 (unsol. resp)	5B (free-format)
			2 (write)			
70	6	File Transfer Status			129 (response) 130 (unsol. resp)	5B (free-format)
70	7	File Descriptor	28 (get file info)	5b (free-format)	129 (response) 130 (unsol. resp)	5B (free-format)
70	8	File Specification String	31 (activate config)	5b (free-format)		
80	1	Internal Indications	1 (read)	00, 01 (start-stop)	129 (response)	00, 01 (start-stop)
			2 (write) (see note 3)	00 (start-stop) index=4 or 7		
85	0	Data Set Prototype	1 (read)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)		
85	1	Data Set Prototype	1 (read)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)	129 (response)	5B (free-format)
			2 (write)	5b (free-format)		
86	0	Data Set Descriptor	22 (assign class)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)		
86	1	Data Set Descriptor - Contents	1 (read)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)	129 (response)	5B (free-format)
			2 (write)	5b (free-format)		

DNP3 Configuration/Interoperability Guide for RTU32 DNP3 Slave

OBJECT			REQUEST (Library will parse)		RESPONSE (Library will respond with)	
Object Number	Variation Number	Description	Function Codes (dec)	Qualifier Codes (hex)	Function Codes (dec)	Qualifier Codes (hex)
86	2	Data Set Descriptor – Characteristics	1 (read)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)	129 (response)	00, 01 (start-stop) 17, 28 (index – see note 2)
86	3	Data Set Descriptor – Point Index Attributes	1 (read) 2 (write)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index) 5b (free-format)	129 (response)	5B (free-format)
87	0	Data Set – Present Value	1 (read)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index)		
87	1	Data Set – Present Value	1 (read) 2 (write)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index) 5b (free-format)	129 (response)	5B (free-format)
88	0	Data Set Event	1 (read)	06 (no range, or all) 07, 08 (limited qty)		
88	1	Data Set Event - Snapshot	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	5B (free-format)
91	1	Activate Status			129 (response)	07 (limited qty)
110	string length	Octet String Object	1 (read) 22 (assign class) 2 (write)	00, 01 (start-stop) 06 (no range, or all) 07, 08 (limited qty) 17, 27, 28 (index) 00, 01 (start-stop) 07, 08 (limited qty) 17, 27, 28 (index)	129 (response)	00, 01 (start-stop)
111	string length	Octet String Event Object	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
112	string length	Virtual Terminal Output Block	2 (write)	00, 01 (start-stop) 07, 08 (limited qty) 17, 27, 28 (index)		
113	string length	Virtual Terminal Event Data	1 (read)	06 (no range, or all) 07, 08 (limited qty)	129 (response) 130 (unsol. resp)	17, 28 (index)
120	1	Authentication Challenge	32 (auth challenge)	5b (free-format)	131 (challenge) 132 (unsol. challenge)	5b (free-format)
120	2	Authentication Reply	33 (auth reply)	5b (free-format)	129 (response)	5b (free-format)
120	3	Authentication Aggressive Mode Request		5b (free-format)	131 (challenge) 132 (unsol. challenge)	5b (free-format)
120	4	Authentication Session Key Status Request	1 (read)	5b (free-format)		
120	5	Authentication Session Key Status			129 (response)	5b (free-format)
120	6	Authentication Session Key Change			129 (response)	5b (free-format)
120	7	Authentication Error	34 (auth challenge)	5b (free-format)	129 (response)	5b (free-format)
		No Object (function code only)	13 (cold restart)			
		No Object (function code only)	14 (warm restart)			
		No Object (function code only)	23 (delay meas.)			
		No Object (function code only)	24 (record current time)			

Note 1: A Default variation refers to the variation responded when variation 0 is requested and/or in class 0, 1, 2, or 3 scans. Default variations are configurable; however, default settings for the configuration parameters are indicated in the table above.

Note 2: For static (non-change-event) objects, qualifiers 17 or 28 are only responded when a request is sent with qualifiers 17 or 28, respectively. Otherwise, static object requests sent with qualifiers 00, 01, 06, 07, or 08, will be responded with qualifiers 00 or 01. (For change-event objects, qualifiers 17 or 28 are always responded.)

Note 3: Writes of Internal Indications are only supported for index 4 or 7 (Need Time IIN1-4 or Restart IIN1-7)

